# Infusing Demographic-Specific Applications into a Digital Logic Adaptive Learning System

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### Agenda



- 1) Motivation The STEM Workforce & Pipeline
- 2) Personalized Learning
- 3) Demographic-Specific Content Can Stress Value

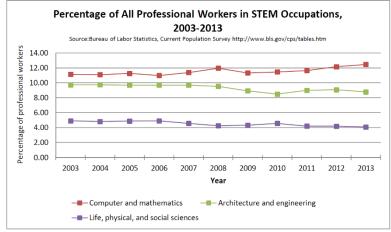




- What is STEM anyway?
  - STEM = Science, Technology, Engineering, and Math.
  - Defined as "people who create knowledge".
  - This doesn't include health practitioners.

## • Who are these STEM people?

- In 2013, there were 142M jobs in the US.
- Of these, 8M were in STEM (1 of  $\sim$ 18).
  - 3.8M in Computers & Math
  - 2.85M in Architecture & Engineering
  - 1.35 in Science
- That's 25% of the professional workforce.
- That's 5% of the overall workforce

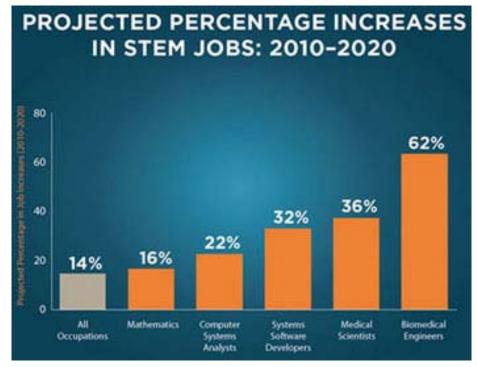






### STEM Fuels the US economy

- STEM innovations account for 50% of the growth in U.S. economy.
- Predicted growth rate through 2018 in STEM jobs (20.6%).
- Predicted growth rate through 2018 in non-STEM jobs (10.1%).
- Jobs are shifting from non-STEM to STEM.







### • Are We Producing Enough STEM Grads To Meet the Demand?

- There are 8M STEM workers in the U.S. right now.
- 9M+ by 2022.







### • The Question requires looking at the entire pipeline

- Data can be difficult to find.
- Different sources define STEM professions differently. We use NSF def.

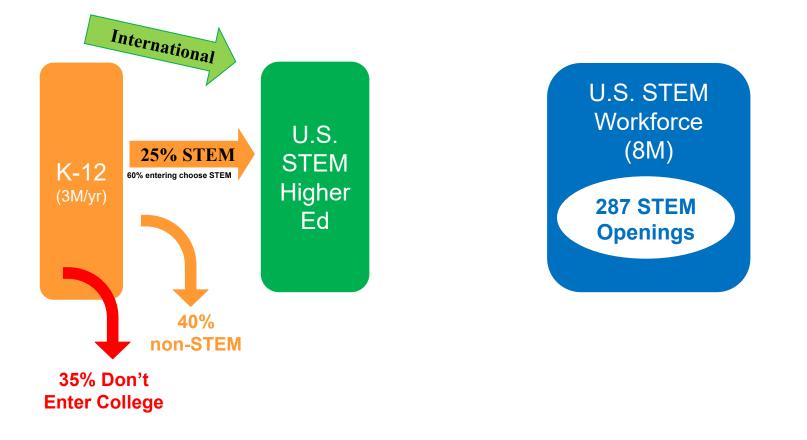






#### • The STEM Pipeline

- Who enters U.S. higher education system?

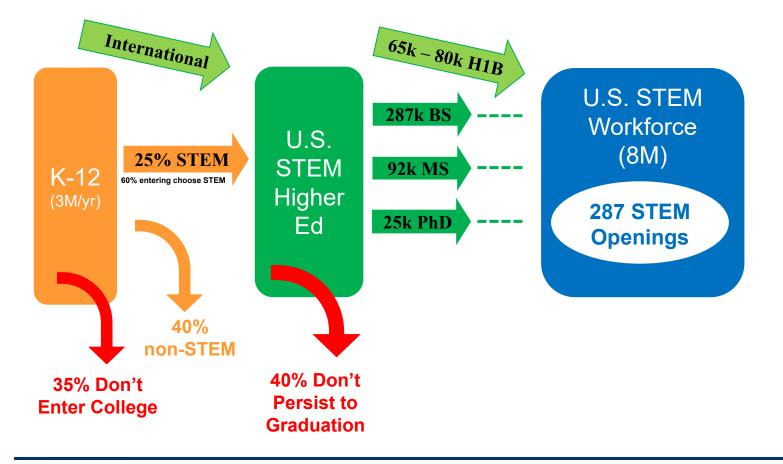






#### • The STEM Pipeline

- Who obtains a STEM degree?

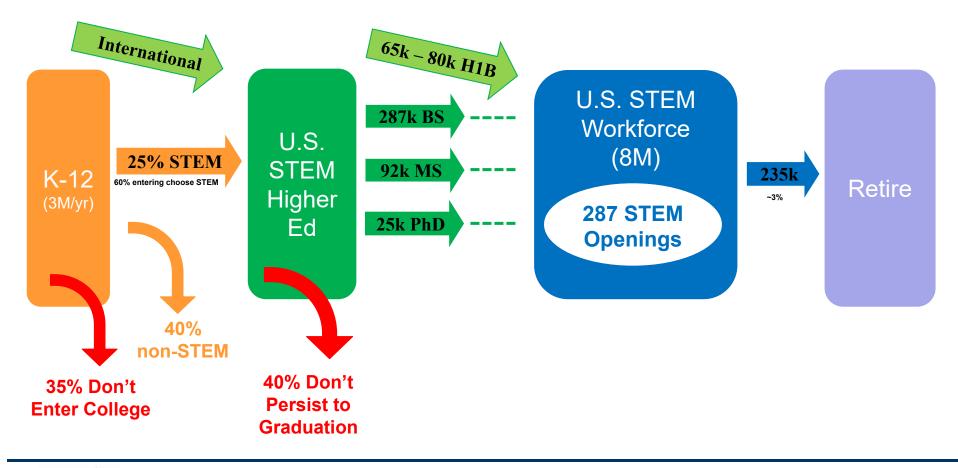






#### • The STEM Pipeline

Including retirement completes the flow diagram. Looks like we are fine?

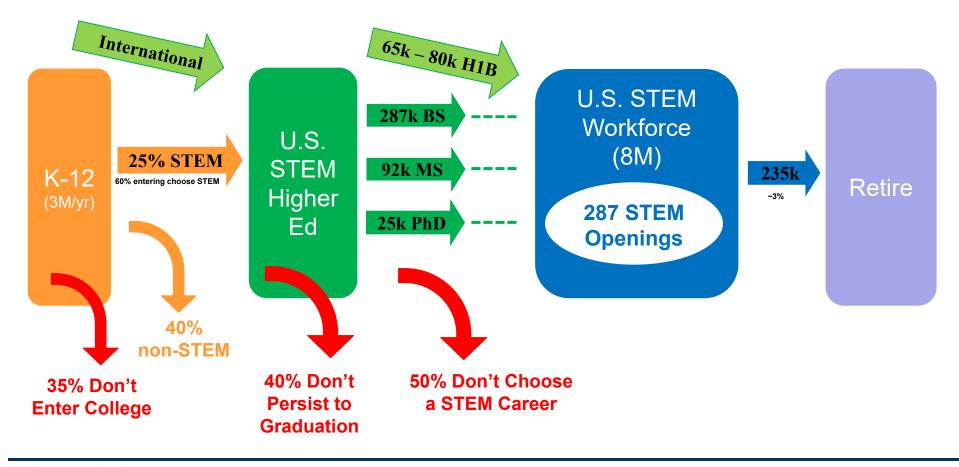






• The STEM Pipeline – The off roads are the concern.

- Some STEM graduates don't enter the field after getting a degree.

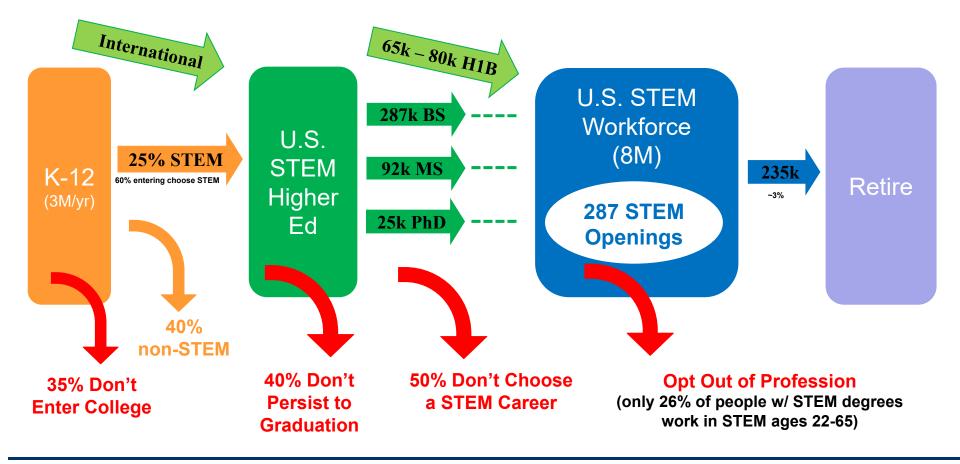






#### • The STEM Pipeline – The off roads are the concern.

– People leave the workforce at an alarming rate.







- The off-roads impact certain demographics more than others
  - The fastest growing fields have the most severe underrepresentation of women.





- The off-roads impact certain demographics more than others
  - The fastest growing fields have the most severe underrepresentation of women.
  - Growth in the area of computers accounted for over 90% of the job growth in STEM occupations between 2003 and 2013.
    - Yet only 26% of jobs in this area were held by women.
    - The percentage of BS degrees awarded to women in this area decreased from 23% to 18% between 2004 and 2014.





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    - Yet only 26% of jobs in this area were held by women.
    - The percentage of BS degrees awarded to women in this area decreased from 23% to 18% between 2004 and 2014.
  - Women are 45% more likely than their male peers to leave the STEM industry within their first year. By age 35, 52% of women employed in STEM leave the field (Hewlett, 2008).





• Why do people leave STEM? It depends on the student.

## 1) COGNITIVE



- Our intellectual skills.
- The first thing we think of when we talk about "learning".

2) AFFECTIVE



- Our feelings (attitudes, motivation, willingness to participate, value of what is being learned).
- Heavily influences success of cognition.

**3) PSYCHOMOTOR** 



- Motor skills.
- Cognition is underlying component, but practice-makes-perfect.





• Why do people leave STEM? It depends on the student.

## Motivation = Expectancy x Value

#### More than just wanting good grades & lots of money...

- Will a student "choose" a STEM degree
- Will the student put in the time necessary to achieve graduation.
- Will the person "choose" a STEM profession.
- Will the professional "choose" to stay in STEM.

(Atkinson 50's 60's, Eccles 80's)





• Why do people leave STEM? It depends on the student.

## Motivation = Expectancy x Value

## Beliefs about one's own ability and chances for success.

(Atkinson 50's 60's, Eccles 80's)







• Why do people leave STEM? It depends on the student.



Beliefs about the importance of the tasks.

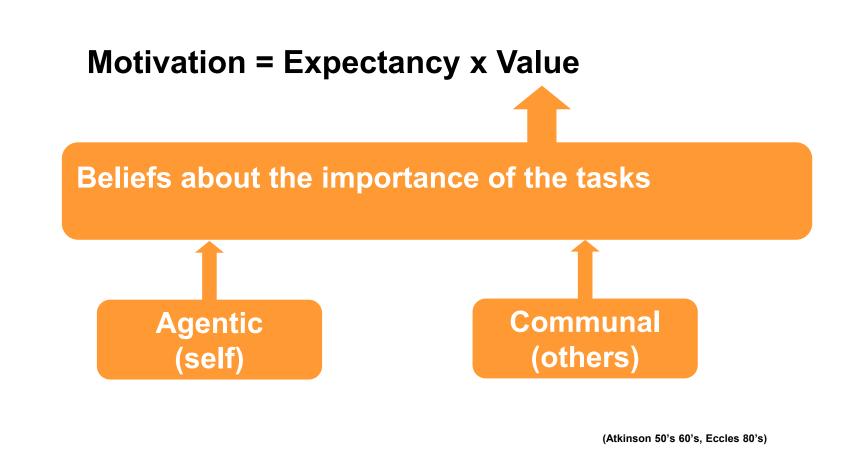
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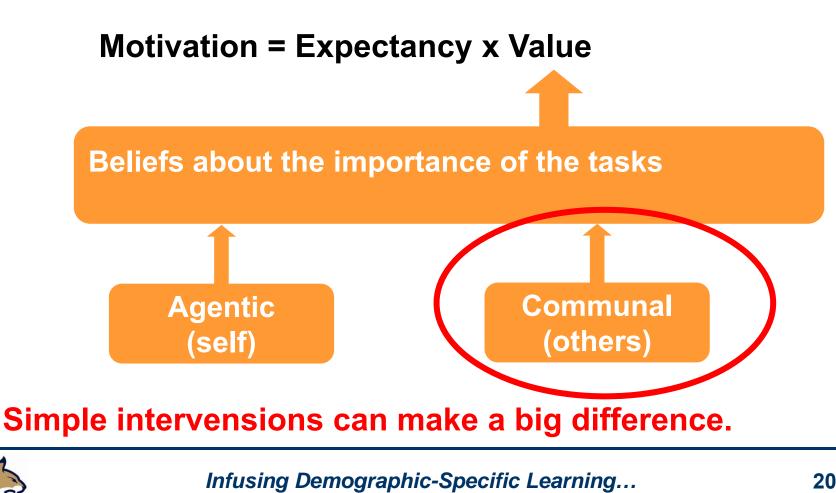








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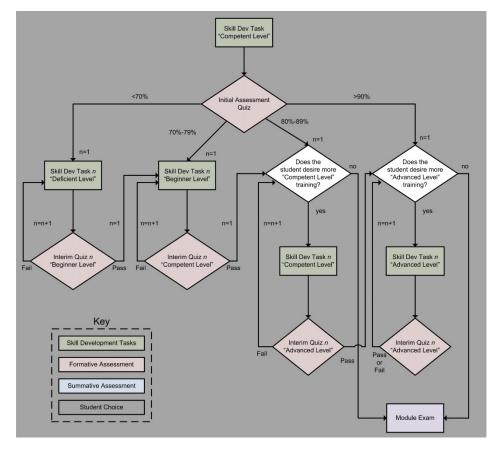
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## **Adaptive Learning System**



### • E-Learning Systems Have Big Potential

- Personalized instruction without instructor resources
- Address background deficiencies
- Challenge top students



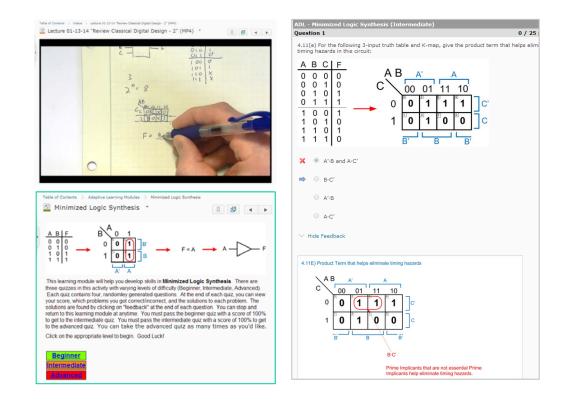


## **Adaptive Learning System**



#### They are becoming practical

- Course management systems support the creation.
- Publishers are providing more sophisticated e-learning environments.





## **Our Contribution - Demographics**



- If we have the attention of the student, why not make the material "relevant".
  - Wording of problems and choice of examples can make material "relevant".
- "Relevance" varies between students
  - Agentic vs. Communal value systems.
  - Values often track demographics.
- But it's a lot of work to make material relavant to many different student groups!
  - That's where the e-learning system has great potential.
  - The system automatically tailors the material based on the individual.





• A simple example: The traditional question format

| Example 1. Calculating How Long a Battery Will Last |  |  |
|---|--|--|
| Concept   | • DC Power Consumption   |  |
|   |  |  |
| <b>Problem Statement</b>                            | • A 9v battery is has a capacity of 500 mAh. If you are driving a circuit that consumes 20mW of power, how long will the battery last? |  |
|   |  |  |





• A simple example: More relevant to the millennials.

| <b>Example 2. Calculating How Long a Battery Will Last</b> |  |  |
|--|--|--|
| Concept  | • DC Power Consumption   |  |
|  |  |  |
| Problem Statement  | • Your smart phone consumes 1W of power. Its rechargeable battery has a capacity of 1000 mAh. If you charge your phone overnight and then disconnect it at 8am when you go to class, at what time will you run out of power? |  |
|  |  |  |





• A simple example: More relevant to communal value systems.

| <b>Example 3. Calculating How Long a Battery Will Last</b> |  |  |
|--|--|--|
| Concept  | • DC Power Consumption   |  |
|  |  |  |
| Problem Statement  | • A pacemaker consumes 1nW of power. Its battery<br>has a capacity of 100mAh. How long will the<br>pacemaker operate before it needs to be replaced? |  |
|  |  |  |



## **Current Status of our Work**



### • Year 1 (now)

- Defined 13 broad learning objectives across two courses in digital logic.
- Defined 60 specific learning outcomes to be measured.
- Developed over 600 assessment tools (i.e., homework questions).
- Implemented in course management system as auto-graded assignments.
- Collected baseline data on student performance across 3 semesters (n=220).

## Year 2 (next)

- Implement adaptive learning modules. Collect data.

## • Year 3 (final)

 Implement demographic-specific examples and implement in adaptive learning modules. Collect data.





### Consent Forms

- Difficult to obtain demographic information.
- We learned if coded sufficiently, we can pull data from university data base.
- Auto-grading leads to poor students impacting results.
  - Failing students are able to login and turn in assignments at the last minute.
- Assessment measures need to match learning outcome category.
  - If the learning outcome targets "synthesis", the assessment tools can't ask questions about "analysis".
- Labs are rich with assessment data, but hard to grade.
  - Most learning in engineering occurs in the lab. But lab demonstrations are typically pass/fail.
  - Lab reports graded with rubrics give great assessment data, but scaling becomes impractical.





## **Questions**



# Thank you



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